



1. 25 ft outward from either ditch line along the designated roadways
2. 25 ft outward from the field edge of the designated herbaceous openings

C. Site Characteristics

Overall access is very good. Some areas may not allow all treatments to be carried out from a vehicle.

### III. SITE INSPECTION AND ASSISTANCE:

The PGC will conduct an optional one-time-only tour of the work site for prospective bidders. We will meet Thursday August 15, 2019 at the intersection of SR 255 and Taft Rd. approximately 4 miles of North of the City of St. Mary's. The GPS coordinates for the meeting location are **N 41.466823 and W - 078.607357**

#### **Direction to the Site**

From the meeting location of the intersection of SR 255 and Taft Rd. proceed South on Taft rd. for 2.3 miles to the intersection of Taft Rd. and Windfall Rd. Turn left on Windfall Rd. and proceed 0.1 miles to Wilson Rd. on the right. Follow Wilson Rd. 0.65 miles to the intersection of Wilson Rd and the Shawmut Grade on the left. Follow the Shawmut Grade north to the project boundary approximately 1.4 miles.

N 41.486289

W -78.549075

### IV. CONTRACT REQUIREMENTS:

- A. All work must be completed by the termination date: **September 27, 2019.**
- B. No contract extensions will be approved.
- C. The contractor agrees to comply with all attachments.
- D. As a further guarantee of faithful performance of the conditions set forth in this Contract, the Successful bidder hereby agrees to furnish the Commission with Cashiers or Treasurers Check, Letter of Credit, or Insurance Bond payable to the Pennsylvania Game Commission, in the amount of **\$1,000.00.**
- E. Failure to comply with any of the terms or conditions of the Contract may result in cancellation of the agreement and claim may be made against the surety or the security for all or part of the damages sustained by such noncompliance.
- F. Any extension of time under the Contract, or forbearance of cancellation and claim against the surety will not result in a release of the surety or the Principal from their obligations under the Contract and the surety.

### V. INSURANCE REQUIREMENTS:

- A. The contractor will provide Workmen's Compensation insurance sufficient to cover all of the employees of contractor working to fulfill this contract.

B. Comprehensive General Liability Insurance, including bodily injury and property damage insurance, to protect the Commonwealth and the contractor from claims arising out of the performance of the contract. The amount of Bodily Injury Insurance shall not be less than \$300,000.00 for injury to or death of persons per occurrence. The amount of Property Damage Insurance shall not be less than \$300,000.00 per occurrence.

C. **Such policies shall name the Commonwealth as an additional insured.** Prior to the commencement of work under this contract, the contractor must provide the Commonwealth with current Certificates of Insurance. These Certificates shall contain a provision that coverage afforded under the policy shall not be canceled or changed until at least thirty (30) days prior written notice has been given to the Commonwealth.

**D. HOLD HARMLESS:**

The contractor shall be responsible for and agrees to indemnify and hold harmless the Commonwealth from and against damages to property or injuries (including death) to any persons and other losses, damages, expenses, claims, demands, suits, and actions by any party against the Commonwealth in connection with the work performed by the contractor.

**VI. DAMAGE TO COMMONWEALTH PROPERTY:**

The Contractor shall be responsible for any damage to Commonwealth property resulting from the improper use of equipment for this habitat project. The Contractor will be given one (1) written warning that damage is becoming excessive and if the action continues damages will be assessed.

A. **TIMBER DAMAGES** – When, in the opinion of the Regional Forester, damage to the residual stand becomes excessive the Contractor shall pay the Commission a fair base current value determined by the Regional Forester per unit of volume. If this value for damage due to Contractor's carelessness or negligence is less than \$10.00 per tree then a minimum charge of \$10.00 per tree will be made whether the tree is commercial, non-commercial, merchantable or non-merchantable.

B. **COMMISSION FACILITIES** - Contractor shall immediately repair, in a manner that meets with the approval of the Regional Forester, any damage to Game Land roads and other facilities, including access roads, and herbaceous openings resulting from their use, general wear and tear excepted. Regional Forester may notify the Contractor in writing to temporarily discontinue use of any of the above whenever, in their opinion, such action is necessary to prevent serious damage.

**VII. Bid AWARD:**

Bids are to be submitted electronically thru the Commonwealth's "PA Supplier Portal" system by **2:00 PM, Thursday August 22<sup>nd</sup>, 2019.** If you have not registered as a vendor with the state, you must do this first at [www.pasupplierportal.state.pa.us](http://www.pasupplierportal.state.pa.us) before submitting an electronic bid. Any questions regarding this may be directed to **Contracts and Procurement at 717-787-6594**

**This bid should include the Unit Price per acre. The bid will be awarded on a lump sum total of the entire project. The work may begin on or after Friday August 23<sup>rd</sup>, 2019 and the work must be completed by Friday September 27<sup>th</sup>, 2019. No extension of time will be awarded.**

The Commission reserves the right to reject any and all bids and to choose the bid that, in its sole opinion; best meet the needs of this project.

ALL VENDORS WHO CONDUCT BUSINESS WITH THE PENNSYLVANIA GAME COMMISSION MUST HAVE A VENDOR NUMBER ASSIGNED TO THEM IN ORDER TO RECEIVE PAYMENT FROM THE COMMONWEALTH.

The unit price shall include all labor, equipment, tools, insurance and all items necessary for the completion of the project.

**VIII. PAYMENT TERMS:**

Acres treated are the unit of bidding and payment will be based on the amount of work completed to the specifications